

For e-vals/vects

$$Xv_i = \lambda_i v_i$$

$$X = QDQ^T$$

$$XQ = QD$$

For singular vals/vects

$$Xv_i = \sigma_i u_i$$

$$X = UDV^T$$

$$XV = UD$$

Ex.

$$X = \begin{bmatrix} 3 & 2 \\ 2 & 3 \\ 2 & -2 \end{bmatrix}$$

let's get the SVD.

XX^T is 3×3

$X^T X$ is $2 \times 2 \rightsquigarrow$ get V

$$X^T X = \begin{bmatrix} 17 & 8 \\ 8 & 17 \end{bmatrix}$$

$$\begin{bmatrix} a & b \\ b & a \end{bmatrix}$$

↳ get e-vals/vecs

$$v_1 = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix} \text{ assoc. } \lambda_1 = 25 \rightarrow \sigma_1 = 5$$

$$v_2 = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -1 \end{pmatrix} \text{ assoc. } \lambda_2 = 9 \rightarrow \sigma_2 = 3$$

$$V = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}; D = \begin{bmatrix} 5 & 0 \\ 0 & 3 \\ 0 & 0 \end{bmatrix}_{3 \times 2}$$

Know: $Xv_i = \sigma_i u_i$

then $u_i = \frac{Xv_i}{\sigma_i}$

$$u_1 = \frac{Xv_1}{\sigma_1} = \frac{1}{5} \begin{bmatrix} 3 & 2 \\ 2 & 3 \\ 2 & -2 \end{bmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} / \sqrt{2} = \frac{1}{5\sqrt{2}} \begin{bmatrix} 5 \\ 5 \\ 0 \end{bmatrix}$$

$$u_2 = \frac{Xv_2}{\sigma_2} = \frac{1}{3} \begin{bmatrix} 3 & 2 \\ 2 & 3 \\ 2 & -2 \end{bmatrix} \begin{pmatrix} 1 \\ -1 \end{pmatrix} / \sqrt{2} = \frac{1}{3\sqrt{2}} \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}$$

$$u_2 = \frac{Xv_2}{\sigma_2} = \frac{1}{3} \begin{bmatrix} 3 & 2 \\ 2 & 3 \\ 2 & -2 \end{bmatrix} \begin{pmatrix} 1 \\ -1 \end{pmatrix} / \sqrt{2} = \frac{1}{3\sqrt{2}} \begin{bmatrix} 1 \\ -1 \\ 4 \end{bmatrix}$$

u_3 is whatever is orthog. to u_1 and u_2 .

$$u_3 = \frac{1}{\sqrt{2 + \frac{1}{4}}} \begin{bmatrix} 1 \\ -1 \\ -\frac{1}{2} \end{bmatrix}$$

Verify at home: $X = UDV^T$

Statistical Machine Learning

Building/analyzing data analysis procs

using probabilistic thinking

(where helpful)

Broadly two main cats of ML probs

Broadly two main categories of ML problems

→ (I) supervised learning

Supervised means we have "examples" to train the ML method

idea: want to predict some Y from \underline{X} and we have examples (training data): $(X_n, Y_n)_{n=1}^N$

W/in supervised two main types

(1) regression problems: Y is a continuous / real-valued var.

(2) classification problems:

Y is discrete valued / finite (categorical)

Ex. regression: $Y \in \mathbb{R}$ Y

- predict stock market value from

- predict stock market perf. from economic indicators

$X \rightsquigarrow Y$

- predicting adult height from

childhood nutrition

$X \rightsquigarrow Y$

Ex. classification: Y is categorical

- predict if individual will

$Y \in \{0, 1\}$ default on loan given credit score

binary classification problem

$X \rightsquigarrow Y$

- predict plant species from photo

pixels \xrightarrow{Y} $\{tree, fern, bush, \dots\}$ \xleftarrow{X} pixels

II Unsupervised Problem

No clear prediction problem.

No clear distinction btwn X and Y
(just have some data)

Goal: learn / summarize important trends / rels / info in my data.

Math setup for supervised learning

We have some var Y we want to predict from

predict from

$$\underline{\tilde{X}} = (X_1, X_2, \dots, X_p)$$

\uparrow $p = \text{num of input vars.}$

We're going to come up w/ a function

\hat{f} so that

$$Y \approx \hat{f}(\underline{\tilde{X}}) = \hat{f}(X_1, X_2, \dots, X_p)$$

Course goals: talk about 2 things

① Methods: how do we construct \hat{f} ?

② Evaluation: how do we determine if \hat{f} is good?

For super problems we assume we have training data to construct \hat{f} :

(X_n, Y_n) $\leftarrow N = \text{size of}$

$$(\tilde{x}_n, y_n)_{n=1}^N$$

$N =$ size of training data

where $\tilde{x}_n \in \mathbb{R}^P$

$y_n \in \mathbb{R}$ for reg.

$y_n \in \{c_1, c_2, \dots, c_K\}$ for class.

\uparrow
classes

Linear Regression (regression problems)

Why? ① classic method - well studied

② simple (good)

③ powerful

④ basis for more complex method

Setup: For lin. reg. assume we have some input vars (design):

Some input vars (design):

$$\underline{\tilde{x}} = (x_1, \dots, x_p) \in \mathbb{R}^p$$

and assoc. coef.

$$\beta = (\beta_1, \dots, \beta_p) \in \mathbb{R}^p$$

then lin. reg. assumes a model of the form

$$Y = f(\underline{\tilde{x}}) = \underline{\tilde{x}}^T \beta$$
$$= \sum_{j=1}^p \beta_j x_j$$

to learn f we will "learn" some good values for β , call them $\hat{\beta}$ and then form \hat{f} as

$$\hat{f}(\underline{\tilde{x}}) = \underline{\tilde{x}}^T \hat{\beta} = \sum_{j=1}^p \hat{\beta}_j x_j.$$

Where is the intercept?

Why not

$$\hat{f}(\underline{x}) = \hat{\beta}_0 + \sum_{j=1}^p \hat{\beta}_j X_j$$

Can hide the intercept in the design

In this course we use \underline{x} in two ways

- ① vars. we measure
- ② the input to our ML algo. (design)) this more

Need not be the same, can do
only pre-proc. on ① to get ②

vars I measure: X_1, X_2, \dots, X_p

input to ML: $X_1^2, \log(X_2), \sin(X_3) \dots$

Can always get intercept by setting
 $X_1 = 1$ always,

i.e. $\tilde{X} = (1, \text{other vars})$

if I do that then

$$\begin{aligned}\tilde{X}^T \beta &= (1, X, Y, Z)^T (\beta_1, \beta_2, \beta_3, \beta_4) \\ &= \beta_1 + \beta_2 X + \beta_3 Y + \beta_4 Z + \dots\end{aligned}$$

How do I determine good values
for $\hat{\beta}$?

I want to choose $\hat{\beta}$ so that

$$\underline{Y} \approx \underline{\hat{f}(X)} = \underline{\tilde{X}^T \hat{\beta}}$$

Many ways to determine if $Y \approx \hat{f}(x)$

Simplest way: Least-Squares regression

Choose $\hat{\beta}$ as value that minimizes
the squared training error (loss)

$$L(\beta) = \sum_{n=1}^N (y_n - \underbrace{x_n^T \beta}_{\text{predicted val.}})^2$$

true target
in training

predicted
val.